

PARAGON Strategy Card Game

Directions

Components:

- ▷ 96 tiles
- ▷ 4 each red, purple, blue, and yellow gems

Object of the Game:

In a game of color matching, 2-4 players compete to build and claim four hexagon-shaped gem mines.

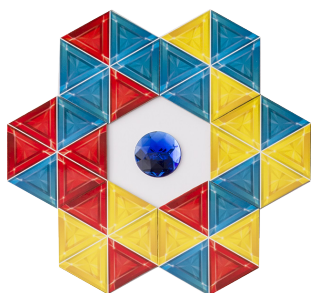
Set Up:

- ▷ Each player selects four gems of the same color.
- ▷ Shuffle the tiles and deal three tiles to each player, face down. Players should always hold three tiles.
- ▷ Place the rest of the tiles face down in a central draw stack; turn over the top tile* to start the game.
 - *If the top tile is a "Mine Closed" or "Seize Mine" tile, return it to the bottom of the stack and select a new tile.

How to Play:

- ▷ Youngest player goes first.
- ▷ Select a tile from your hand to play.
- ▷ Place tiles by matching colors, attempting to form a hexagon.
- ▷ As you play each tile, replace it with another tile from the draw stack, and finish each turn by selecting a new tile from the draw stack.
- ▷ The player who closes the hexagon places a gem inside, claiming the mine!

Play Options:



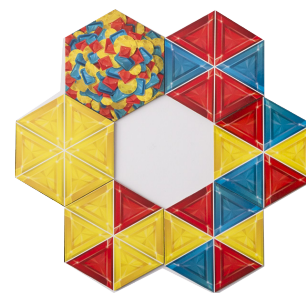
Color Tile: Six-section color gem tiles. Players may place one tile anywhere they find a color match.



Seize Mine: Place this tile in the center of any mine already claimed by an opponent. Remove and return the gem to your opponent and replace with a gem of your own.



Mine Closed: Place this tile in the center of a partially formed mine to block all players from claiming.



Wild: Place this tile next to any other tile to play.

Discard: Player may choose to forgo a turn by discarding a tile to the bottom of the draw stack and drawing another tile from the top.

Winning the Game: The first player to claim four mine wins the game. If you run out of moves or tiles, the player with the most claimed mines is the winner.